# Michael Kelbaugh

**President and CEO**
**Retro Studios**
**Austin, Texas**

Michael Kelbaugh began his career at Nintendo in 1988. During his 15 years at Nintendo of America Inc., he managed various Product Development groups, including the Product Testing, Product Evaluation and Development Support departments. He was involved at various levels in the support and assistance of many first- and second-party Nintendo products.

Michael moved to Retro Studios in Austin, Texas, in 2003 as president and CEO and managed studio efforts for *Metroid Prime 2: Echoes* (*Metroid Prime 2: Dark Echoes* in Japan), *Metroid Prime 3: Corruption*, *Metroid Prime Trilogy* and *Donkey Kong Country Returns*. He also provided development support for *Metroid Prime Hunters*, *Mario Kart 7* and *Donkey Kong Country Returns 3D*.

A proud husband and father of twin Texan daughters, in his spare time Michael's hobbies include muscle cars, Las Vegas and Japanese food. His favorite game is *Super Metroid*.